

THE JIM HADNOT FOUNDATION
PRESENTS
“OFF –N- RUNN’IN 3”
APRIL 16-17, 2005
TOURNAMENT RULES

ALL GAMES WILL BE PLAYED AT:
ALAMEDA NAVAL BASE
1101 WEST REDLINE AVE
ALAMEDA, CA. 94501

(4) 7 minutes quarters – stop clock

- < Halftime will be three (3) minutes
- < Warm ups seven (7) minutes between games
- < Shoot 1 & 1 at 7 team fouls & 2 shots at 10 team fouls
- < All players may enter the lane when the ball hits the rim
- < Only 6 players (including) shooter below the top of the key
- < Technical fouls are 2 shots & the ball
- < Overtime will be five (5) minutes; double overtime will be three (3) minutes
- < Five (5) fouls per player
- < A full time out will be given to each team when overtime occurs
- < The team listed on the top of the bracket is the home team & must wear light colors. Please bring both colors to game in case team does not have an extra uniform

4 TEAM DIVISION

First place in the division will be determined by the team with the best division win-loss record.

6 TEAM DIVISION

The team with the best record in Pool A will play the first place team in pool B for the championship. Pool A’s second and third place finisher will play Pool B’s second and third place finisher.

In case of ties, head to head competition determines the division winner. When teams are tied at the end of division play, a point system comes into effect. There is a maximum of + 13 for a win and – 13 for a loss in division play. In case teams are still tied, the least total points allowed in their division will determine the winner. If teams are still tied, the tournament director will flip a coin with both head coaches present. Home team calls flip

3 full- time outs and 2 (30) second time outs per game!!

If a team has a fifteen (15) point lead with 2:00 minutes remaining on the game clock in the final quarter the clock will continue to run

Games will be cancelled/forfeited if a team is 10 minutes late